3rd Meeting (start Time 5:00pm)

ATTENDANCE = COMPLETE

# The observer doesn’t have actions

# Librarian class for the robots

# Deciding if Network is and actor

# Made a requirements branch

# The group drew the board and reviewed the stats of each machine

# The group tried the game (Nico vs Brendan)

# Niklaas vs Vigor vs Kyle

# The group discussed how networking will work

# Discussed how we will fill up the requirements diagram

# Discussed how diagrams will work for our requirements documents

# Discussed the layout of the requirements document

= intro

= system diagram

= mock ups

- starting screen

- lobby screen

( Host and player )

- game screen

( Observer and Player )

- Confirmation boxes

# Discussed how well meet on trello

**Notes:**

ACTORS

User

Player

Network

Server

Observer

SCENARIOS:

Player:

Pre – Conditions:

* User or AI

Post – Conditions:

* Winner
* Defeated
* Forfeited

Error Situations/ Alternative sequences

* When an Illegal move was made

Data formats mandated by the actors

User interface elements, either as diagrams/ mock ups/ pictures or describes in text

* + Can inspect tiles
  + Can move their tanks
  + Can attack with tanks
  + Can end their turn
  + Forfeit
* Player (Both human and AI, ask next meeting)

- Makes the decisions to move the robots

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